MAP BOOK

Important: This book is for the DRAGON MASTER™ only

SCAN AND EDIT BY LESTODANTE FOR WWW.HEROQUESTFORUM.IT

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Note: "The Dragon's Egg," a special solo adventure, does not include a map.

TSR, Inc.
POB 756
Lake Geneva
WI 53147
U.S.A.

TSR, Ltd.
120 Church End
Cherry Hinton
Cambridge CB1 3LB
United Kingdom

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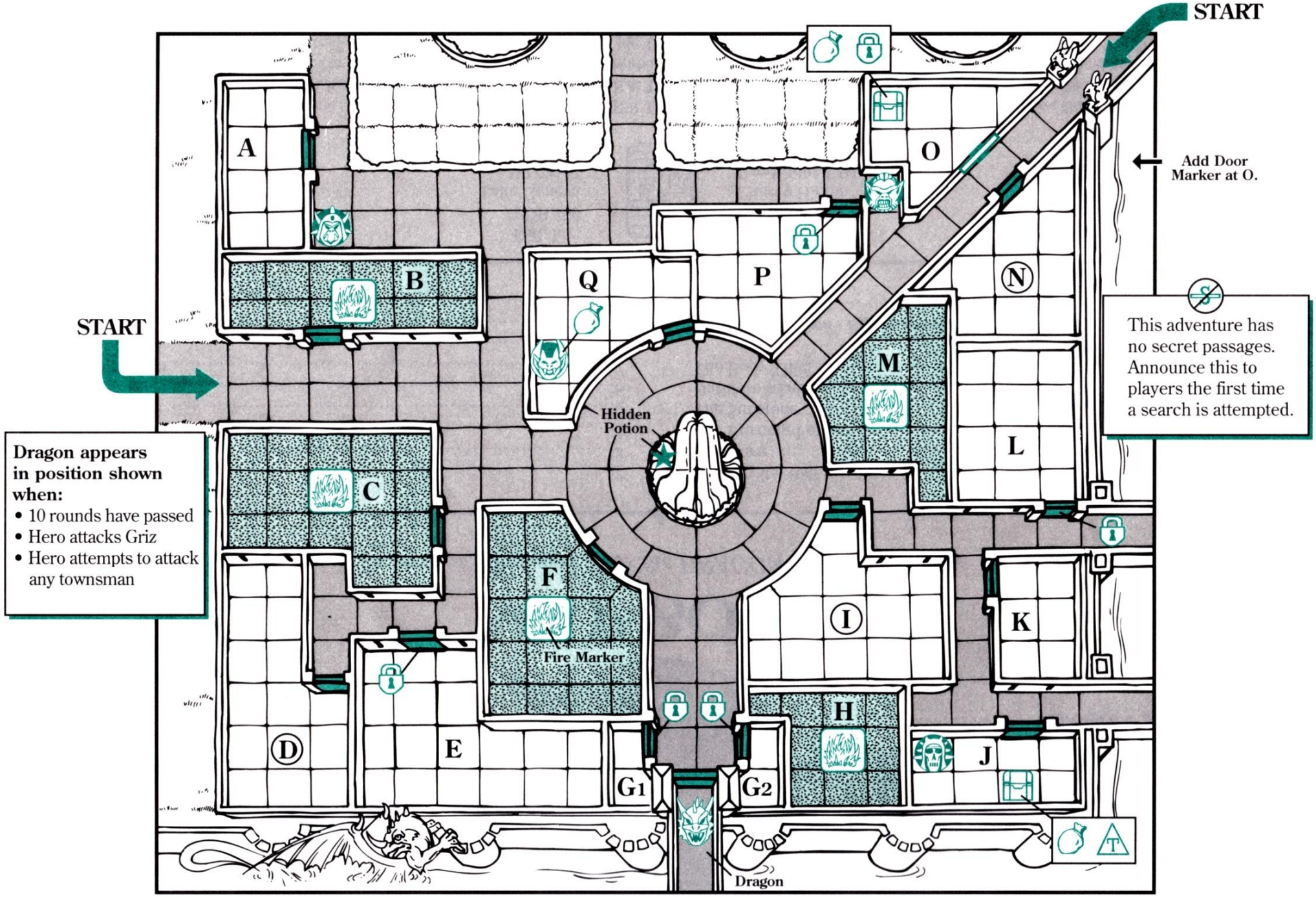
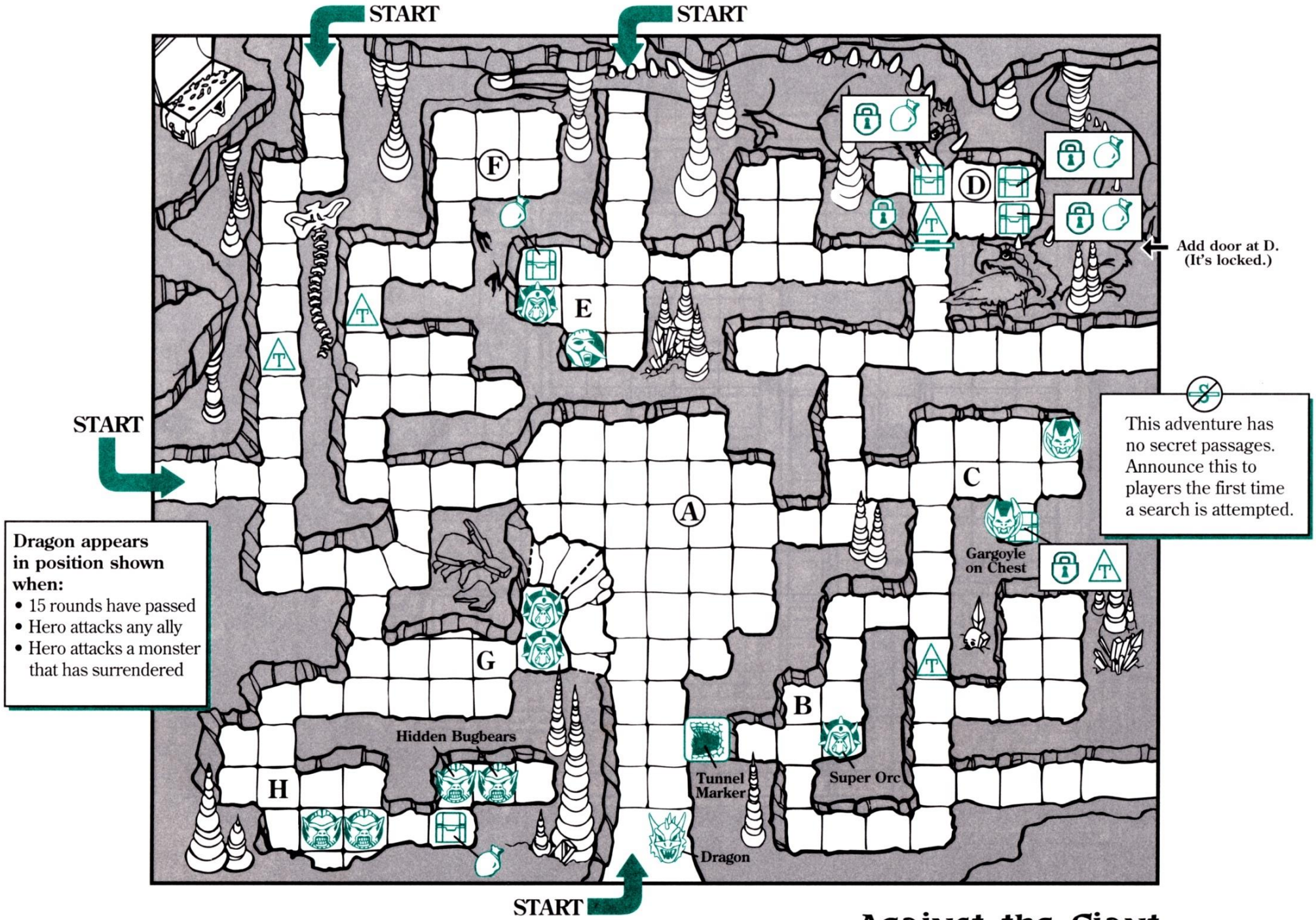
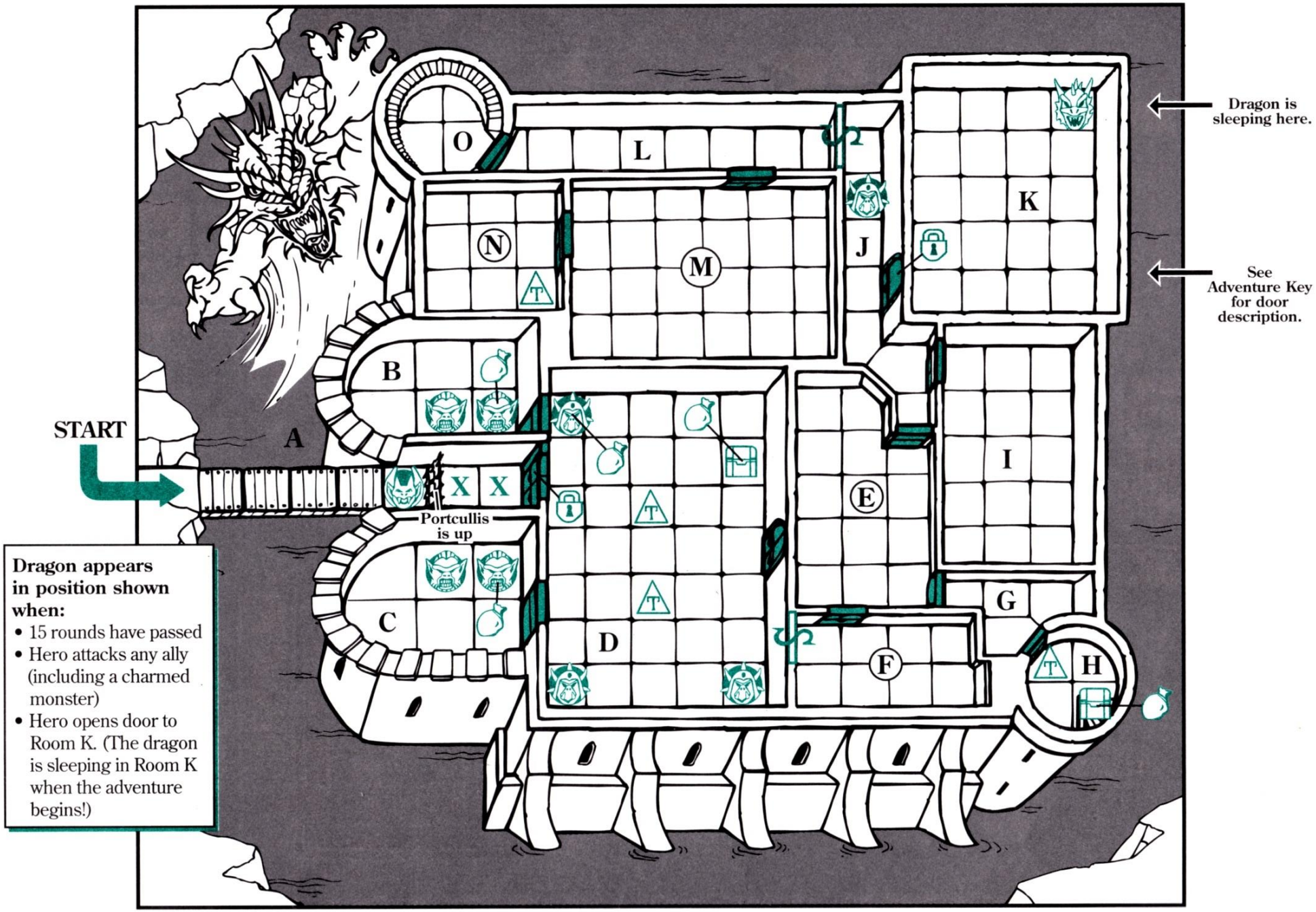
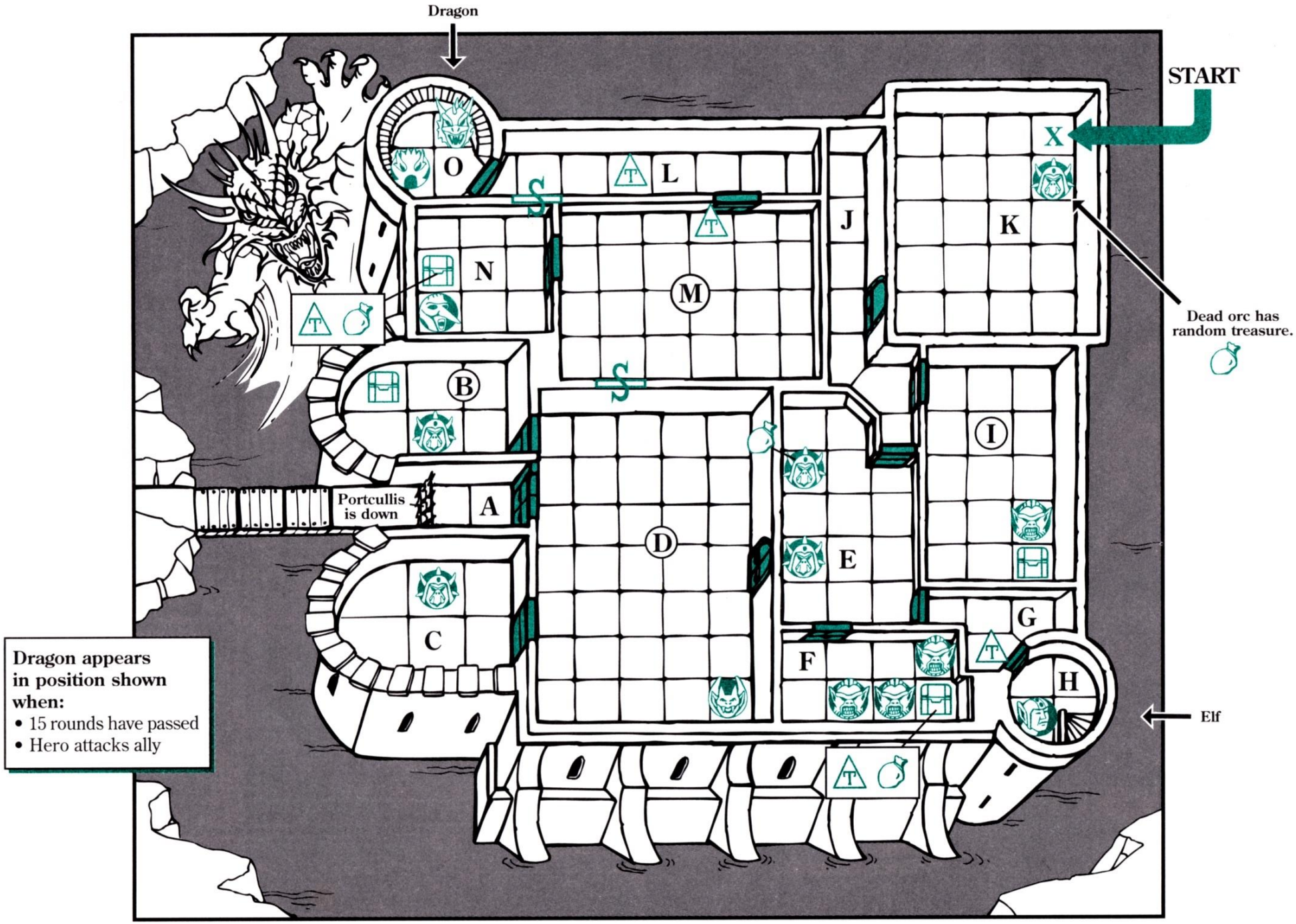


Special Delivery

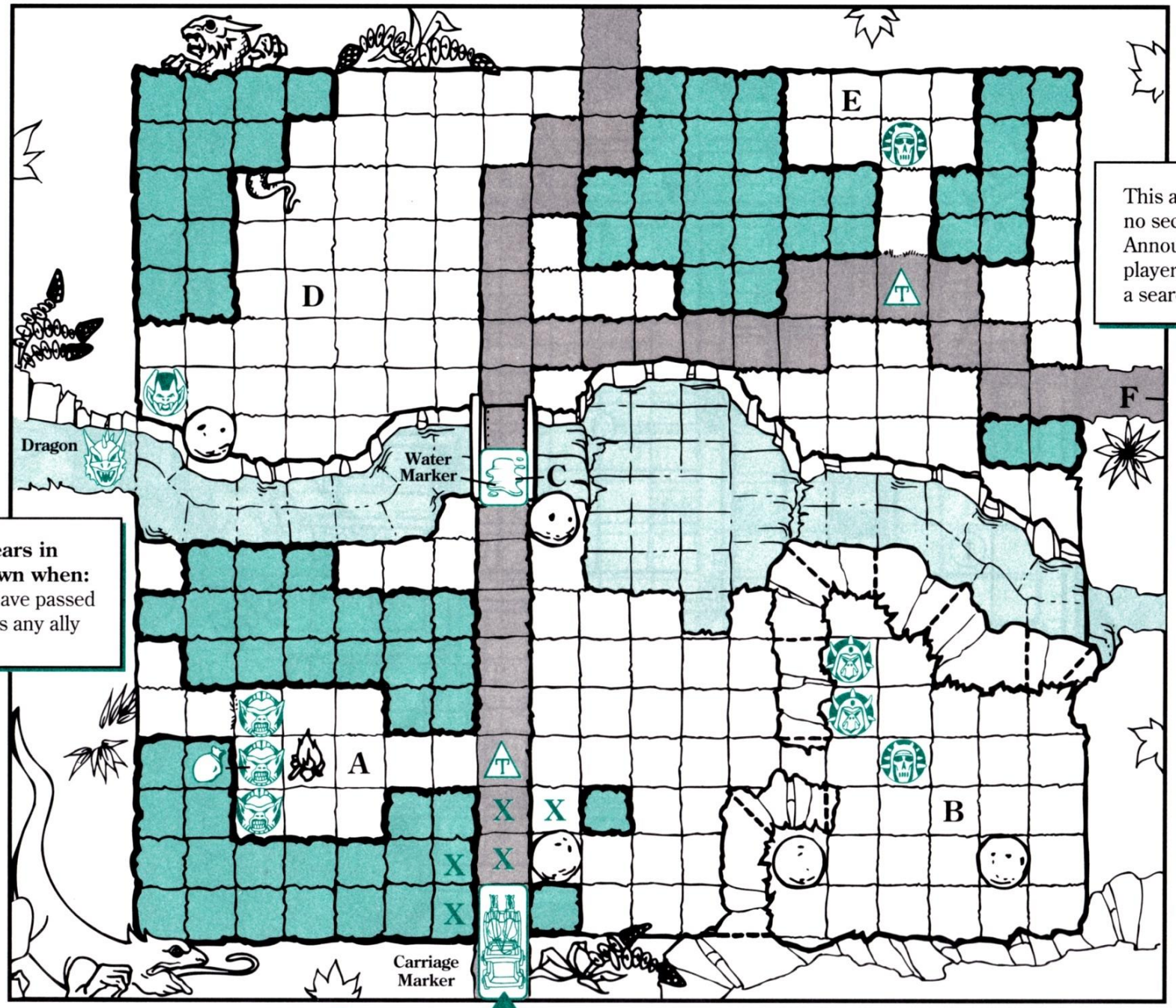


Against the Giant


Dragon is sleeping here.
See Adventure Key for door description.
START
A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
X X
Portcullis is up
Dragon appears in position shown when:
• 15 rounds have passed
• Hero attacks any ally (including a charmed monster)
• Hero opens door to Room K. (The dragon is sleeping in Room K when the adventure begins!)



The Great Escape



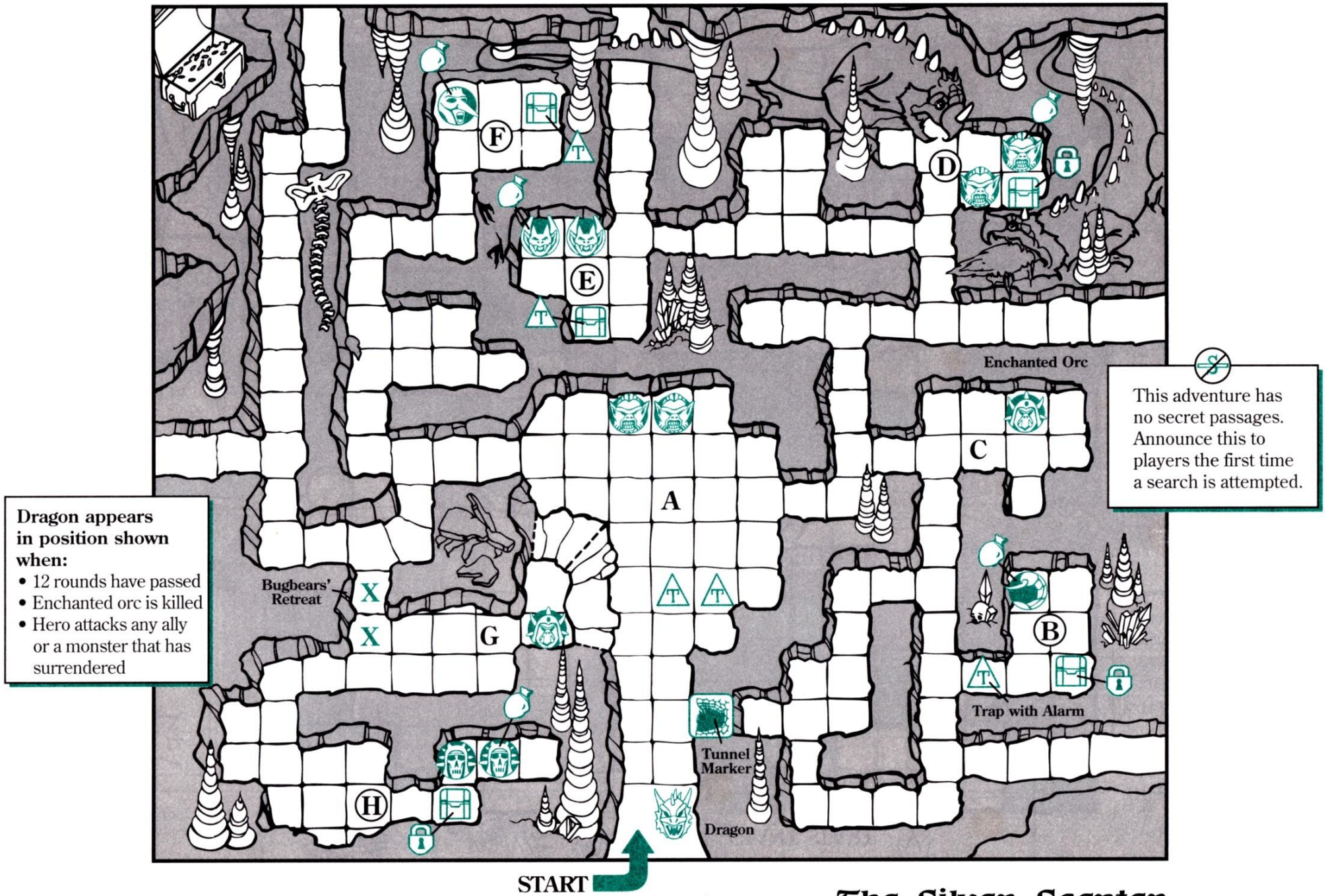
This adventure has no secret passages. Announce this to players the first time a search is attempted.

Dragon appears in position shown when:
- 15 rounds have passed
- Hero attacks any ally

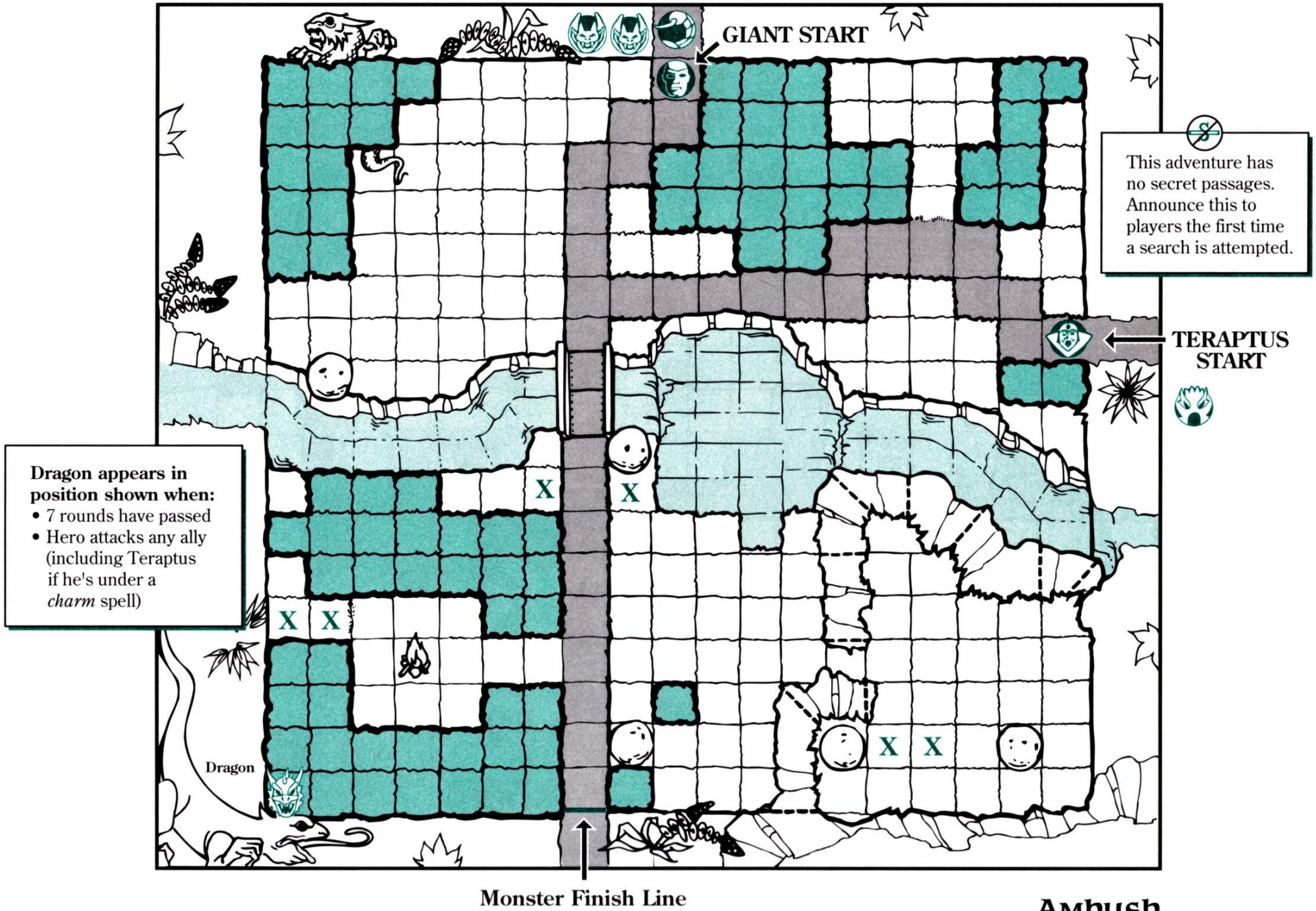
Heroes start in any square marked "X".

START

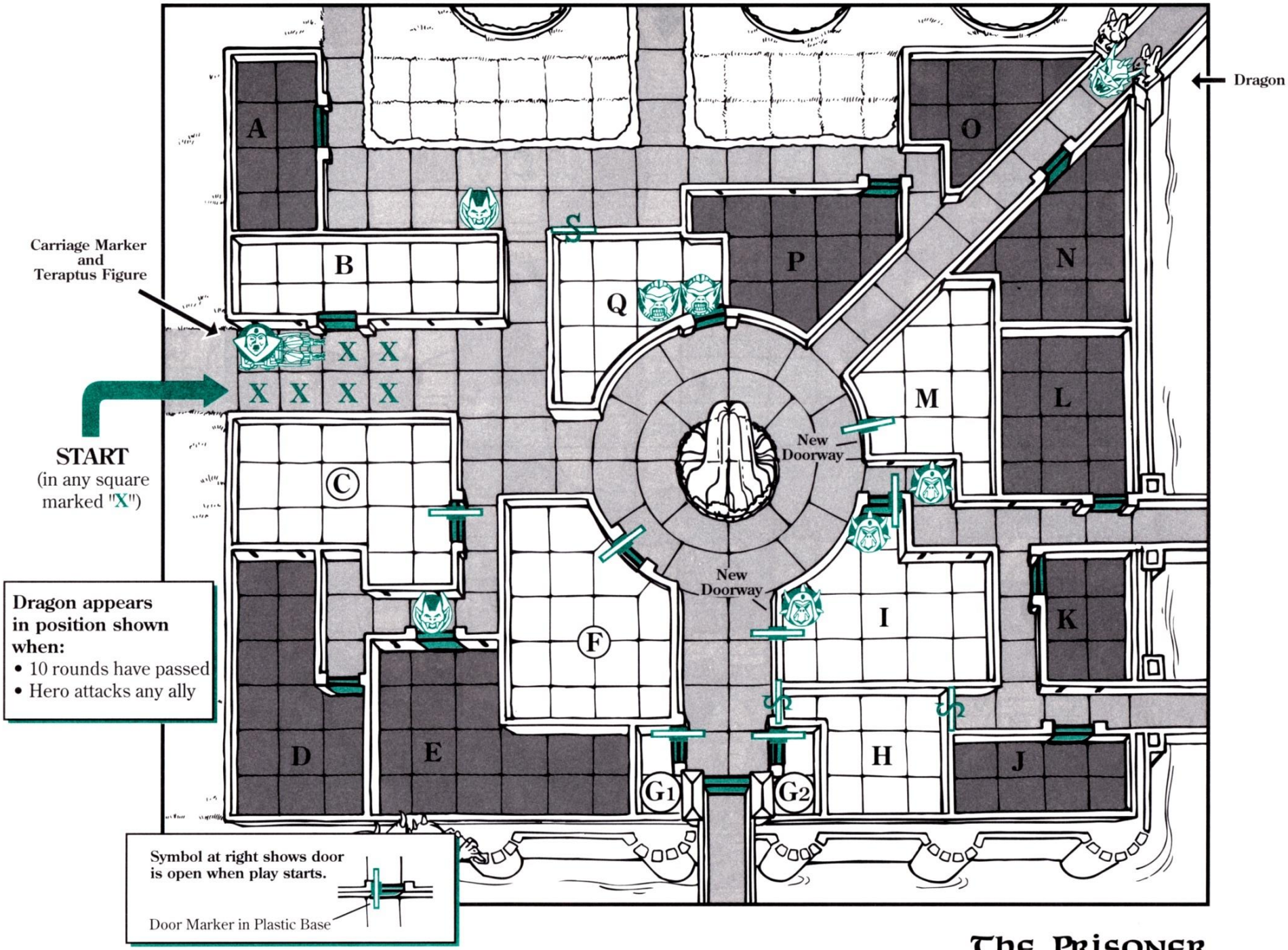
The King's Escort



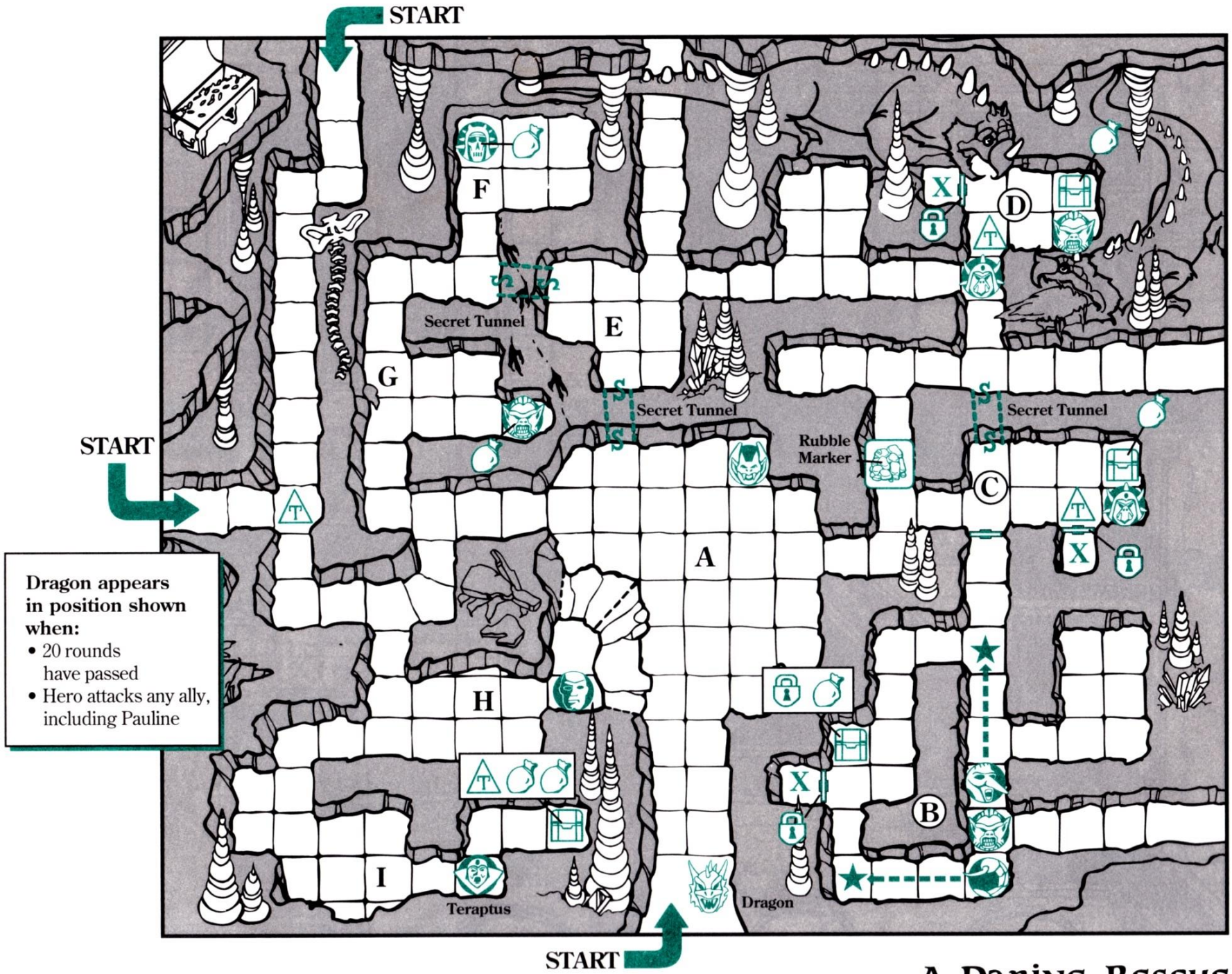
The Silver Scepter


GIANT START
This adventure has no secret passages. Announce this to players the first time a search is attempted.
TERAPTUS START
Dragon appears in position shown when:
• 7 rounds have passed
• Hero attacks any ally (including Teraptus if he's under a *charm* spell)
X
X
X
X
X
X
Dragon
Monster Finish Line

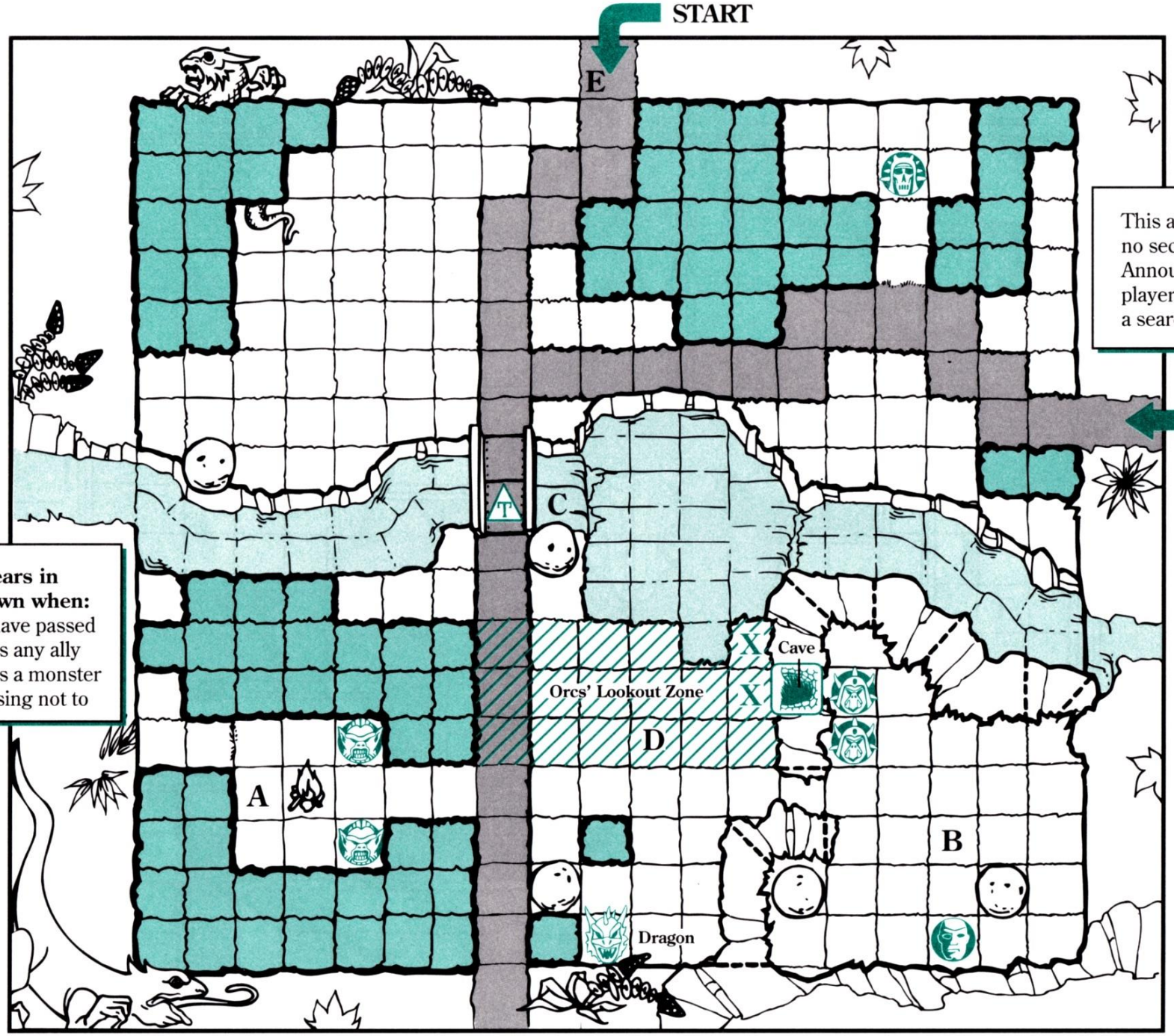
Ambush



The Prisoner



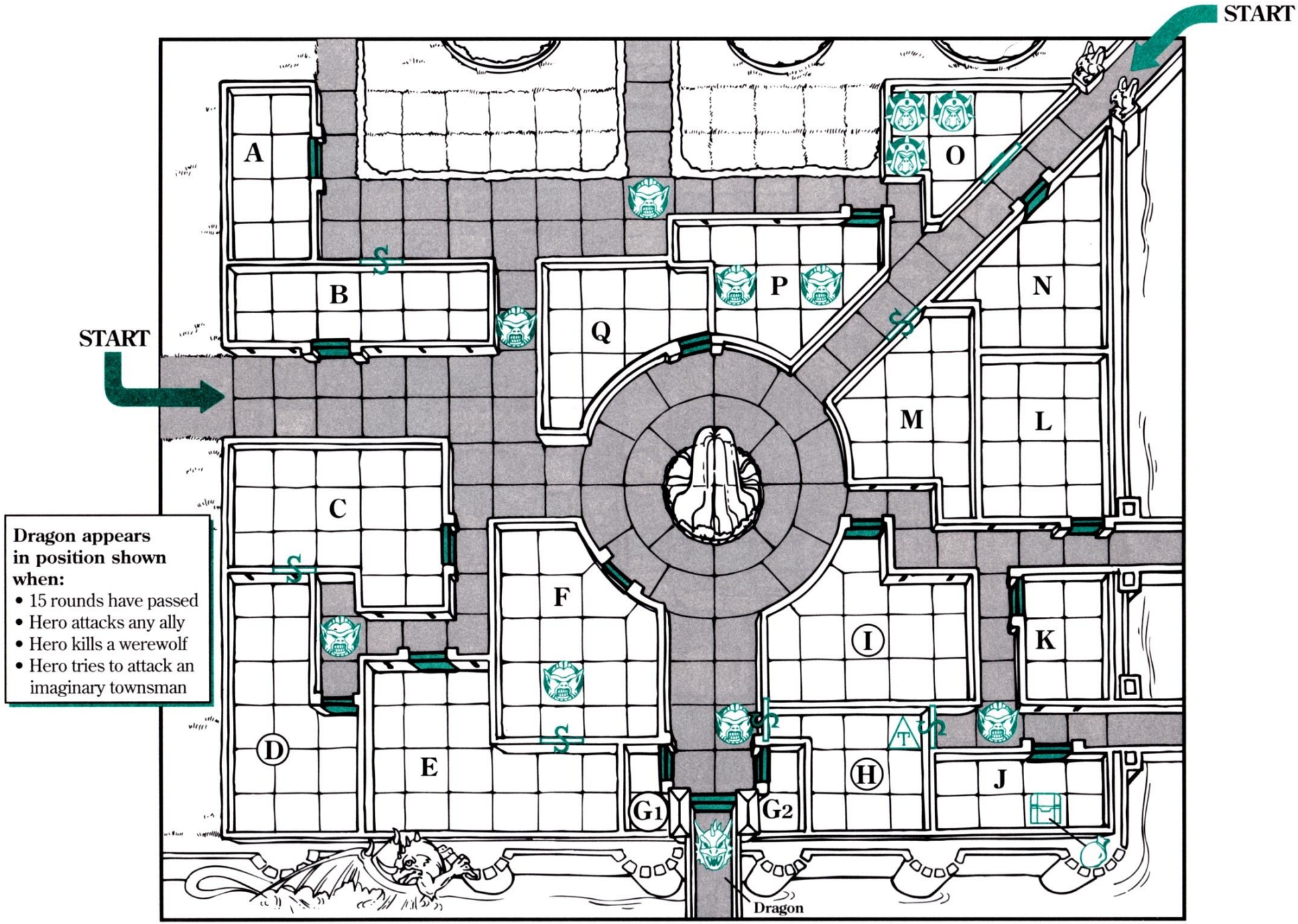
A Daring Rescue

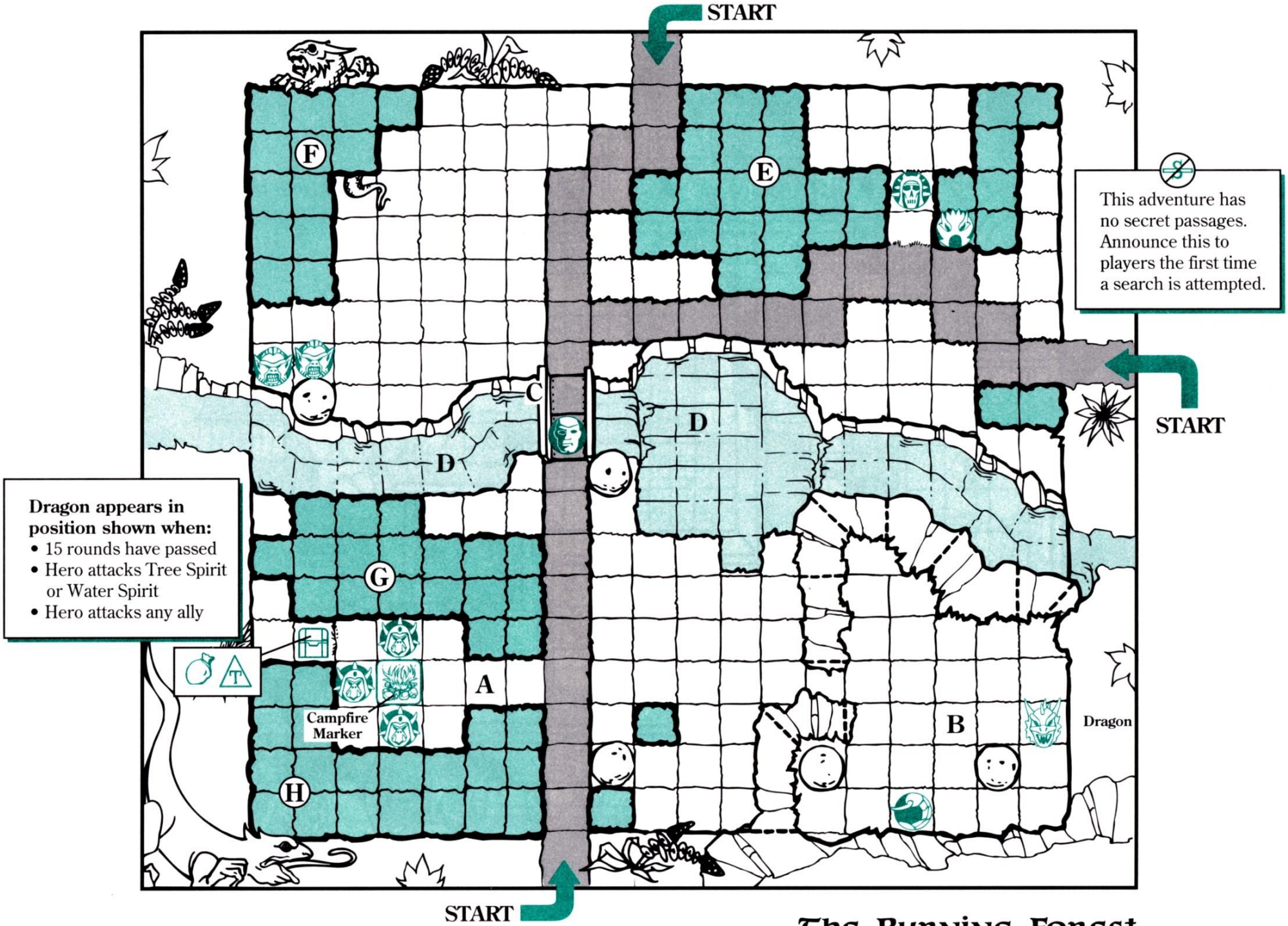


This adventure has no secret passages. Announce this to players the first time a search is attempted.

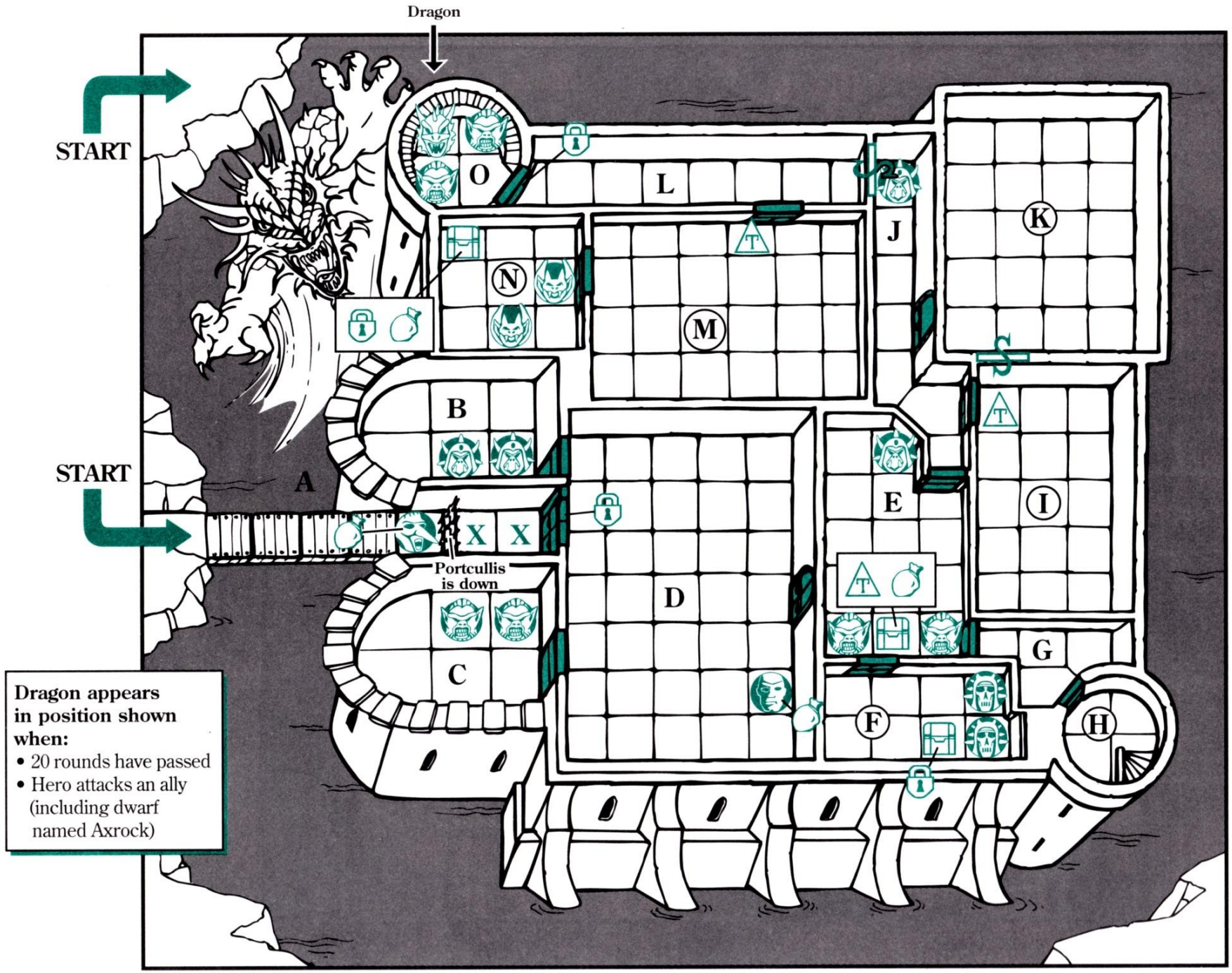
Dragon appears in position shown when:

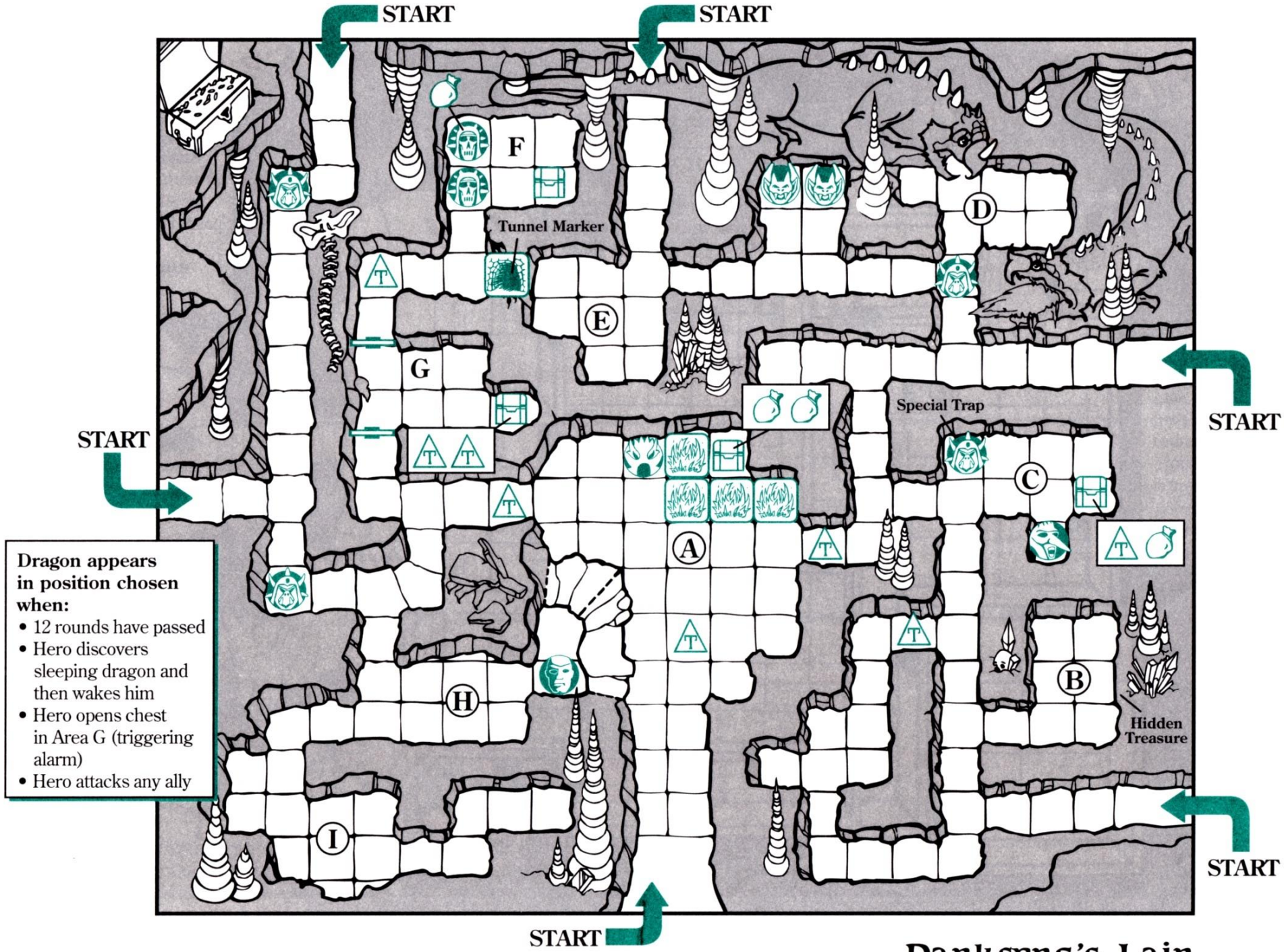
- 16 rounds have passed
- Hero attacks any ally
- Hero attacks a monster after promising not to


START
START
A
B
C
D
E
F
G1
G2
H
I
J
K
L
M
N
O
P
Q
Dragon
Dragon appears in position shown when:
• 15 rounds have passed
• Hero attacks any ally
• Hero kills a werewolf
• Hero tries to attack an imaginary townsman

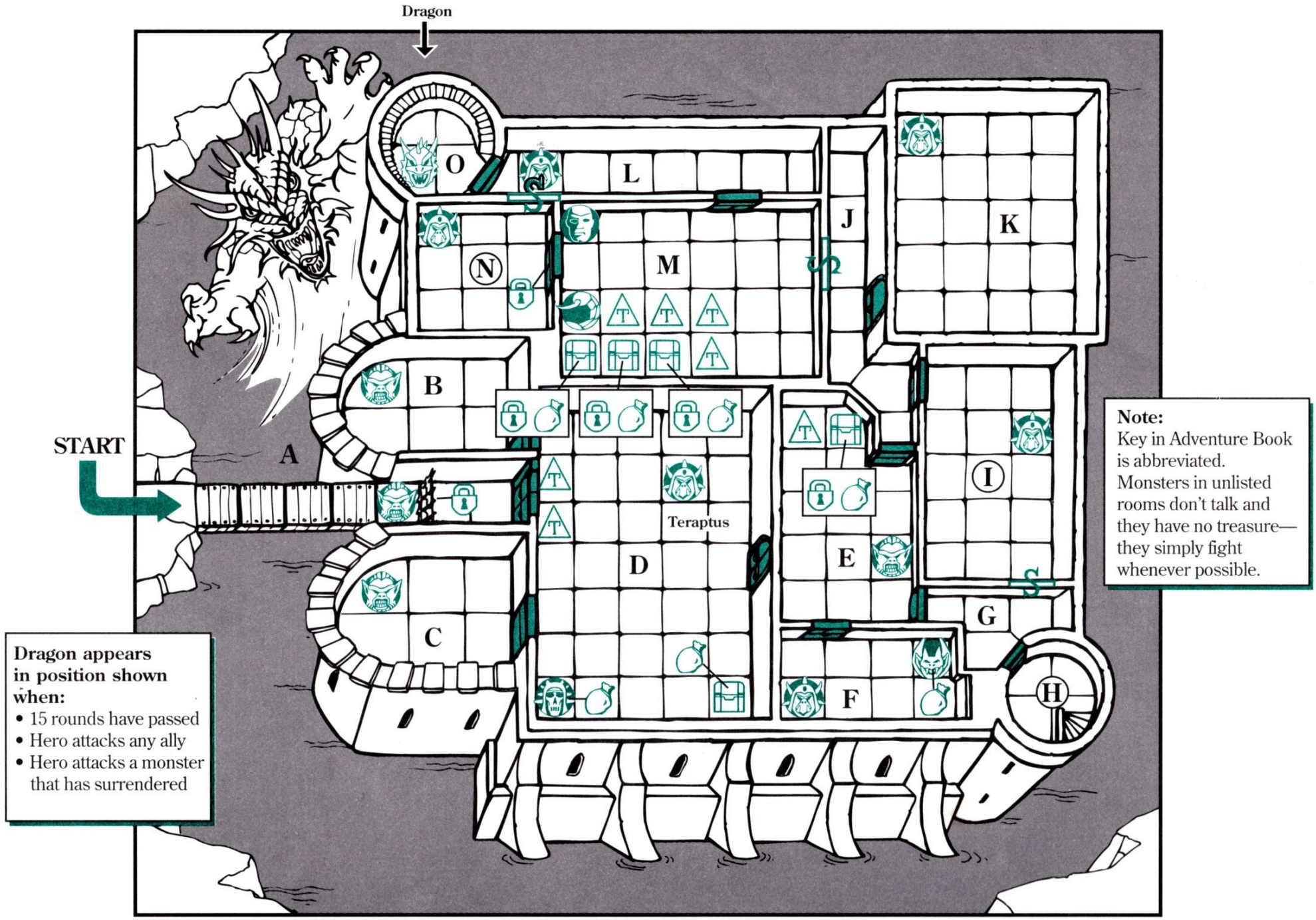


The Burning Forest


Dragon
START
START
A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
X
X
Portcullis is down
Dragon appears in position shown when:
• 20 rounds have passed
• Hero attacks an ally (including dwarf named Axrock)



Darkfyre's Lair


Dragon
START
A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
Teraptus
Note:
Key in Adventure Book is abbreviated. Monsters in unlisted rooms don't talk and they have no treasure—they simply fight whenever possible.
Dragon appears in position shown when:
• 15 rounds have passed
• Hero attacks any ally
• Hero attacks a monster that has surrendered